

“Riddle” Rules

The object of the game is to have the lowest number of points at the end of the game.

The game is played with two decks of cards, including jokers.

The game is played in 12 rounds. When the 12 rounds are complete, the game is over.

Round	Number of cards to deal each player	Wild Cards
1	3	Jokers and 3's
2	4	Jokers and 4's
3	5	Jokers and 5's
4	6	Jokers and 6's
5	7	Jokers and 7's
6	8	Jokers and 8's
7	9	Jokers and 9's
8	10	Jokers and 10's
9	11	Jokers and Jacks
10	12	Jokers and Queens
11	13	Jokers and Kings
12	14	Jokers and Aces

Play begins with the player to the right of the dealer. After each round, the person to the right of the dealer becomes the dealer for the next round. In other words, if you play first, on the next round you are the dealer.

The undealt cards are placed in a stack, face down. Play begins with the first player drawing a card. That player must then discard a card. The next player has the option of drawing either the card discarded by the previous player or taking a card from the deck. Afterwards, they too must discard a card.

Cards may be laid down if they are “three of a kind”, “four of a kind”, or a straight flush of at least 4 cards.

One someone lays down all of their cards, each of the other players gets one more turn.

After each player has his final turn, each player is given points according to how many cards that are not part of a “three of a kind”, “four of a kind”, or a straight flush of at least 4 card .

Remember, points are bad – low score wins.

The points are as follows:

Card	Points
Wild (Joker or current wild card)	20
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	10
Jack	10
Queen	10
King	10
Ace	20